



3D Texture Artist/ 3D Animator

Job Description:

- Should preferably have a strong 3d portfolio showing diversity in different painting styles and techniques.
- Responsible for painting digital texture maps for 3d characters and model sets.
- Should have advanced skills in Photoshop.
- You MUST have strong experience in using 3D STUDIO MAX and in Deep Paint or Z BRUSH with a focus on Texture and animation.
- Liaising with the Texture/Shading TD to ensure that textures are created to the Art Director's satisfaction.

Qualifications Required:

Must have a competent knowledge of 3D Studio Max.

- Applications to be sent to: jobs@brownbagfilms.com only
- Print the Name of the Position in the Subject line of your E-mail
- CV/Resume
- Completed Application form (see below)

About Brown Bag Films

Brown Bag Films® are an award winning animation studio producing high quality 3D animation for the international market. Owned and managed by Cathal Gaffney and Darragh O'Connell, Brown Bag Films are located in the heart of Dublin City but also have an office in Toronto, Canada.

In 2002, their short film *Give Up Yer Aul Sins* was nominated for an Academy Award® and this was repeated in 2010 when *Granny O'Grimm* was nominated for Best Animated Short.

Brown Bag Films have worked on a number of high profile international projects with recent productions including Chorion's *Olivia* for Nickelodeon US, *Wobblyland* for HIT Entertainment/ Nickelodeon UK, the animated teenage soap *Crap Rap* for national broadcaster RTÉ and the remake of Enid Blyton's *Noddy in Toyland* for Chorion/FIVE UK. Current productions include *The Octonauts* for Chorion, to be broadcast on BBC in 2010.

Employing more than 50 full time staff, Brown Bag Films are equipped with a state of the art High Definition picture and audio post production facility. www.brownbagfilms.com



JOB APPLICATION FORM



Personal Information

Name: _____

Address: _____

Contact Phone number: _____

Email: _____

Website: _____

Available to work from _____

What are you like to work with?

Work History

What was your best job and why?

What software do you have a strong working knowledge of?

About You

What do you do for fun?

Why do you want to work at Brown Bag Films?

5 words that describe you:

Who is your favourite cartoon character of all time and why?

What are your 6 favourite websites?

About you

What skills to you have for this job that make you an exceptional candidate?

What personal or professional achievement are you most proud of?

What is your current salary and your expected salary expectations?

If we were to provide training to develop your skills further, what would you most benefit from?

Do you have anything else you would like to share with us that we haven't asked?

BBF Policy

- Our staff are central to the success of Brown Bag Films and we thank you for completing this application form and your interest in working with us.
- We will never publish, share or distribute this information with any third party, it will be treated as strictly confidential.
- Only applications containing CV and completed Application Form will be accepted, incomplete applications are deemed as not received and as such will not be considered.
- The nature of animation production means that we are not always recruiting staff. So if you are unsuccessful for a position this time around, it does not mean that we will not have a job for you in the future. All Job applications and CV's will be deleted or discarded after 12 months and we encourage you to update us with your CV after this time.
- All enquiries about your job application should only be sent to jobs@brownbagfilms.com
- If you are called for an interview, each candidate is asked the same questions and scored against a list of criteria relevant to each job. In the event you are unsuccessful, we can provide you with some limited feedback as to where the successful candidate scored higher.
- Brown Bag Films are an equal opportunity employer and are committed to a fair recruitment process.